



Website report

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Deliverable Lead	ALT-EDIC	Trine Platou
Contributors	ALT-EDIC	Carolyn Christian
Internal reviewers	ELDA expert.ai	Helene Mazo Maribel Salinas

History of Changes

Version	Date	Changes
1.0	9 March 2026	First version

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1.Summary

- The LLMs4EU website is designed to serve two primary audiences: project participants and the general public interested in the initiative and its outcomes. Its core requirements are to provide clear project information, ensure responsive and accessible design across all devices, and offer access to tools and resources as they are developed throughout the project.
- The initial website structure includes a homepage and sections on “About LLMs4EU”, “Use Case Domains”, and “Contact”. Additional pages, such as a blog, news and events, and publications, will be added as the project evolves. The privacy policy is accessible via the footer. The site will continue to be updated to integrate user feedback, and support ongoing development.
- The website and project identity are visually anchored by the LLMs4EU logo, which uses connected nodules to symbolise data flow and technological networks. The nodules guide the eye from “LLMs” to “EU”, suggesting a transition from input to European application. This visual theme will be used consistently across project materials.
- The logo is available in both vector (SVG) and raster (PNG, JPEG) formats, with light and dark versions for use across various media. The colour palette, which includes ALT-EDIC’s signature navy blue and a distinctive purple accent, has been refined to achieve a balance between readability, consistency, and a modern appearance.
- The website (www.llms4eu.eu) was developed using WordPress.

2. About this document

This document covers the design, development, and launch of the LLMs4EU project web site. As the project progresses, the website will also serve as a point of reference for resources (tools, tutorials, teaching material, etc.) developed under the LLMs4EU project. The content will be updated regularly to reflect the project's evolution and to share relevant outputs with both project participants and the wider public.

3. About LLMs4EU

Project Overview

The Large Language Models for the European Union (LLMs4EU) project aims to fine-tune LLMs for specific use cases in five strategic sectors: **science, public services, tourism, telecommunications, and energy**. The goal is to make models available in all EU languages and to encourage their use by European entities, particularly small and medium-sized enterprises (SMEs) and public institutions. The project also seeks to ensure that generative AI is inclusive and representative of all European languages, with strong support for under-resourced languages.

Core Activities

- **Model development:** Establishing a framework for multi-model fine-tuning and evaluation.
- **Resource accessibility:** Creating and acquiring diverse datasets to ensure comprehensive language coverage.
- **Sector-specific integration:** Fine-tuning models for five domains (science, public services, tourism, telecommunications, energy) to support industry requirements, linguistic nuances, and the sectors' growth potential.
- **Compliance & governance:** Developing guidelines and resources for data compliance (AI Act, GDPR) and Intellectual Property Rights (IPR) to support the long-term uptake of these technologies.

Project Consortium: Coordinated by the Alliance for Language Technologies (ALT-EDIC), the consortium brings together 69 partners across 20 countries and various backgrounds, including national research centres, innovative technology providers, and highly specialised SMEs. The unique partnership between legacy research excellence and agile industry leaders provides the necessary depth to build a competitive AI ecosystem for all European languages.

4. Website requirements

The LLMs4EU website serves two main audiences: (1) participants in the LLMs4EU project and (2) the general public interested in learning more about the initiative and its outcomes. To meet the needs of both groups, the first requirement is to provide clear and relevant information about the project. Given the variety of devices used today, the second requirement is a responsive and accessible design that works seamlessly across desktop, tablet, and mobile. The third requirement is to offer timely and up-to-date information on tools and resources that will be developed and made available as the project progresses.

The initial structure includes a homepage and sections on “About LLMs4EU”, “Use Case Domains”, and “Contact”. As the project evolves, the website will expand with additional pages and subpages to share dissemination materials, including news and events, open calls, publications, results, and other key outputs. Future iterations will be made to improve clarity, incorporate user feedback, support ongoing development, and ensure the site remains aligned with the project’s evolving needs.

4.1. Website language(s)

The initial production of the website content is done in English (Irish). The website uses [WEB-T](#), a plugin that makes the website available in the 24 EU languages. The plugin uses eTranslation, the machine translation service provided by the European Commission¹.

5. LLMs4EU website

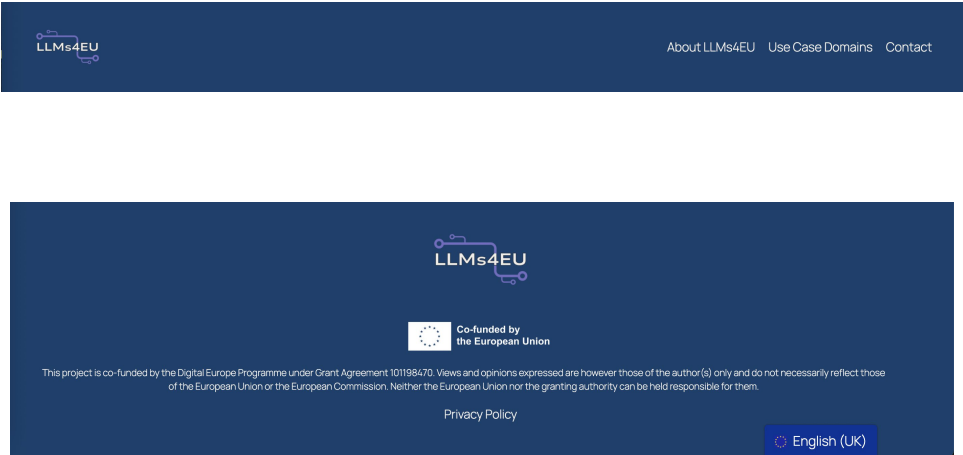
The LLMs4EU website is available at <https://www.llms4eu.eu> and was developed with WordPress. The website was launched in February 2026, after the project’s ramp up period.

5.1. LLMs4EU website content

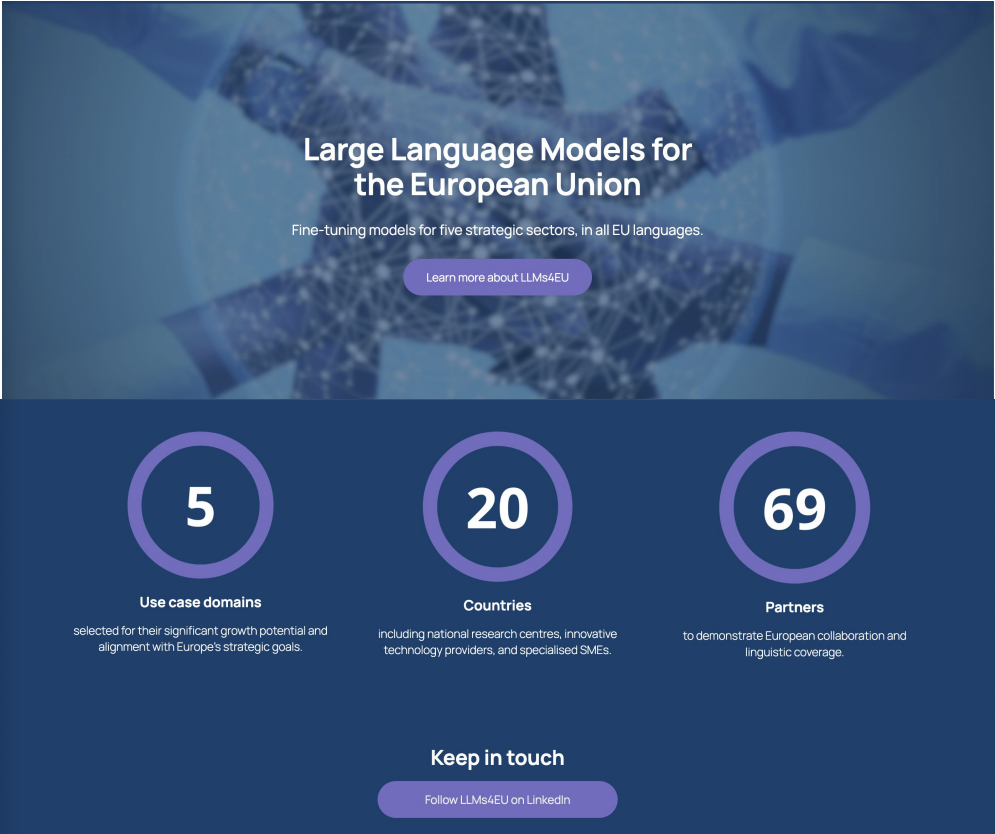
Below are screenshots of the different sections of the LLMs4EU website.

¹ The plugin is free to use for public administrations, small and medium-sized enterprises, academia, non-governmental organisations and Digital Europe Programme projects.

5.1.1.Header and footer



5.1.2. Homepage



5.1.3.About LLMs4EU

About LLMs4EU

The Large Language Models for the European Union (LLMs4EU) project aims to fine-tune LLMs for specific use cases in five strategic sectors: science, public services, tourism, telecommunications, and energy. The goal is to make models available in all EU languages and to encourage their use by European entities, particularly small and medium-sized enterprises (SMEs) and public institutions. The project's ambition is to make generative AI inclusive and representative, also for under-resourced languages.

English (UK)

Core activities



Model development

Establishing a framework for multi-model fine-tuning and evaluation.



Resource accessibility

Creating and acquiring diverse datasets to ensure comprehensive language coverage.



Sector-specific integration

Fine-tuning models for five domains (science, public services, tourism, telecommunications, energy) to support industry requirements, linguistic nuances, and the sectors' growth potential.



Compliance & governance

Developing guidelines and resources for data compliance (AI Act, GDPR) and Intellectual Property Rights (IPR) to support the long-term uptake of these technologies.



Project Consortium

Coordinated by the Alliance for Language Technologies (ALT-EDIC), the consortium brings together 69 partners across 20 countries, including national research centres, innovative technology providers, and highly specialised SMEs. The unique partnership between legacy research excellence and agile industry leaders provides the necessary depth to build a competitive AI ecosystem for all European languages.

List of LLMs4EU partners by country

The LLMs4EU project is coordinated by the [Alliance for Language Technologies \(ALT-EDIC\)](#).

- Belgium
- Bulgaria
- Czechia
- Denmark
- Finland
- France
- Germany
- Greece
- Ireland
- Italy
- Latvia

- Lithuania
- Luxembourg
- Netherlands
- Poland
- Portugal
- Romania
- Slovenia
- Spain
- Sweden

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5.1.4. Use case domains



Use case domains

The LLMs4EU project has selected five key sectors for use case development due to their significant growth potential and alignment with Europe's strategic goals.

- 1 Science**

Discovery and exploration of scientific knowledge will be improved through natural language queries and retrieval-based synthesis. Researchers, archivists, and librarians will obtain contextualised insights across publications, datasets, and software.
- 2 Public services**

Retrieval-Augmented Generation (RAG) will be used to transform complex public administration data into intuitive, AI-driven support for citizens and civil servants. The aim is to bridge the gap between intricate legislation and everyday needs to streamline assistance and communication within public service delivery.
- 3 Tourism**

A Cultural Tourist AI Assistant will enhance the travel experience by providing personalised, conversational access to factual heritage data. By highlighting Europe's hidden gems and lesser-known destinations, the system enhances the visitor journey while actively promoting sustainable tourism.
- 4 Telecommunications**

LLMs will be fine-tuned for the EU telecom sector to power specialised AI services like secure data anonymisation and sentiment analysis. These tailored solutions will resolve complex queries and identify intent and urgency to optimise the customer experience.
- 5 Energy**

A multi-modal LLM will be developed for European nuclear engineers to streamline the management of complex, highly-regulated technical content. By automating the mapping of complex requirements to system structures, the LLM aims to generate transparent allocation matrices that ensure regulatory compliance.

[English \(UK\)](#)

5.1.5.Contact

